## Gingerbread Beetle Drive

## To play:

1. Each player takes it in turns to roll the dice.
2. Roll a 6 to begin, drawing a head and body.
3. Continue to take it in turns rolling the dice. On each number draw the corresponding item until you have a complete gingerbread person.
4. The winner is the first person to complete their gingerbread person.

## You will need:

1. A copy of this sheet per person.
2. A pen/pencil each.
3. Dice: 1 per group. We recommend groups of no more than 4.

| Dice Number | Draw | Game 1 | Game 2 |
| :---: | :---: | :---: | :---: |
| $\square$ |  |  |  |
| 0 |   <br> Gloves (x2) |  |  |
|  | Bow tie |  |  |
|  |  | Game 3 | Game 4 |
| 0 | $\bigcirc$ <br> $\bigcirc$ <br> Buttons (x3) |  |  |
| 0 | Eyes \& Mouth |  |  |
|  | $\underbrace{2}_{\text {Head \& Body (x1) }}$ |  |  |

