

So you may not be able to fly but you can be creative in how your travel through space. Try learning Parkour



Age 14 - 18

Activity details

This activity counts towards...



- Superhero Adventures

£	Outdoors
Day/Night	

- | | |
|----------------------------------|---|
| <input type="checkbox"/> 11 - 14 | <input checked="" type="checkbox"/> 14 - 18 |
| <input type="checkbox"/> 5 - 7 | <input type="checkbox"/> 7 - 11 |
| <input type="checkbox"/> 3 - 5 | |
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- | | |
|--|--|
| <input checked="" type="checkbox"/> Autumn | <input checked="" type="checkbox"/> Spring |
| <input checked="" type="checkbox"/> Summer | <input checked="" type="checkbox"/> Winter |
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Skills:

- Communication
- Decision making
- Gross Motor Skills
- Independence
- Listening
- Observation
- Responsibility

Equipment: