



Make a 'Feed the Monkey' game



Make a 'Feed The Monkey' game based on a traditional side-show game

Time



Age

7 - 11
14 - 18

Environment



Equipment

Cardboard
Recycled Materials

Price



Subject

Art
Engineering
Maths
Science
Technology

Activity Type



Soft Skills

Creativity
Decision making
Fine Motor Skills
Imagination
Problem solving
Reasoning
Resourcefulness
Teamwork
Time management

