



## Hold a toy or game swap in your unit



In WW2 there was a shortage of new toys and games so people often swapped games or created new ones. Hold a toy/game swap in your unit

### Time



#### Age

5 - 7  
7 - 11  
14 - 18

### Environment



#### Equipment

Recycled Toys

### Price



#### Subject

Community  
Wellbeing

### Activity Type



#### Soft Skills

Communication  
Decision making  
Self motivation  
Teamwork

