



Play a game of 'Bring Me'.



"Uncle Fat" the Taiwanese monkey had subordinates to bring him goodies. Play a game of 'Bring Me'. Leaders shout an object, the team who brings that item first scores a point. The winning team has the most points after a set number of rounds

Activity Type



Age 7 - 11 14 - 18

Time



Environment



Subject P.E. Price



Soft Skills

Communication
Gross Motor Skills
Listening
Observation
Resourcefulness
Teamwork