



Make a 'Feed the Monkey' game



Make a 'Feed The Monkey' game based on a traditional side-show game

Activity Type



Age
7 - 11
14 - 18

Time



Equipment
Cardboard
Recycled Materials

Environment



Subject
Art
Engineering
Maths
Science
Technology

Price



Soft Skills
Creativity
Decision making
Fine Motor Skills
Imagination
Problem solving
Reasoning
Resourcefulness
Teamwork
Time management

