



## Hold a toy or game swap in your unit



In WW2 there was a shortage of new toys and games so people often swapped games or created new ones. Hold a toy/game swap in your unit

Activity Type

Time



**Environment** 



Equipment **Recycled Toys** 

Subject Community Price



Category Activities

Sub Category Activities

Age 5 - 7 7 - 11 14 - 18 Wellbeing

Soft Skills Communication **Decision making** Self motivation **Teamwork**